

Thursday Night Men's Golf League at SCC

Thursday / 5:30pm start / Nine holes / \$6 nightly fee each player(\$3 for skins / \$3 for prize Money) \$50 Registration fee per team at beginning for season.

RULES:

- 1. 2-Man Scramble Format. Ball may be moved on club length except on the green, out of a hazard, from the rough to the fairway or closer to the hole. All rules of golf apply except for out of bounds. If ball travels out of bounds, drop ball at exit point and add one point to score. This does not mean to drop ball in the fairway.
- 2. One Player. A team may participate with one player. A team with only one player will be allowed to hit two shots, however, he must use the second shot (putting included). The single golfer will be responsible for both entry fees, total of \$12.
- 3. Handicap:
 - The first two weeks of play will determine the team's average. After the average is computed, the average will be applied retroactively to the first two weeks.
 - The Handicap will be a rolling handicap using all weeks.
 - There is a maximum handicap difference of 5 strokes per round
- 4. Point System.
 - o 3 Points for a win
 - o 2 point for a tie
 - 1 point loss
 - -1 forfeit (no show)
- 5. Late Team Arrival. Teams that arrive late will be assessed a penalty of one stroke more than their opponents scored for the first three holes. (example: Opponent scores 5 / your score with penalty will be a 6) A team that arrives after 3 holes have been completed will be considered a NO SHOW.
- 6. Substitute Players. A sub must be a club member. A sub must play a minimum of 3 times during the regular season to participate in the year end 4 man scramble. If a team uses two subs for a round, the score will not count towards the handicap.
- 7. Score Cards. Switch score cards with your opponents. When finished check for errors and sign before turning into the club.
- 8. All matches must happen league night. No playing out before the league.
- 9. Nightly Fees. An envelope with your team name will be used for the prize money and skins money. Each team is responsible for putting their money in the envelope and placing it in the league box. Teams that do not pay for skins will be ineligible for the skins game. Teams that do

- not pay the night of league will be given one week to pay or will receive 0 points for the missed week.
- 10. Inclement Weather. If inclement weather should arise and play needs to cease, golfers should leave the course and retire to the club house until such a time that play may resume.
- 11. Closest to the Pin. Closest to the pin will be played on hole 1. Closest to the pin winner will receive \$20.
- 12. Skins. If there are no skin winners for the evening, the money will go towards the skins pot the following week.
- 13. No Gimmies on putts for Birdies, Eagles or Double Eagles attempts.
- 14. Senior Tee Boxes. Players that are 65 years or older are allowed to tee off from the gold tees.
- 15. Hole in one. If anyone hits ahole in one during league will be rewarded \$5 from all other players participating that night.

Hole assignments will be available in the clubhouse along with your score card and money envelope every Thursday before league.

Staunton Country Club: 635-2430